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UBI SOFT FEELS THE RIVER'S RAGE WITH WILDWATERS

LOS ANGELES – (May 13, 1999) E3 Booth #1346 -- Discover the excitement of river kayaking with *Wildwaters*. Published by Ubi Soft® Entertainment and developed by LookingGlass Studios exclusively for the Nintendo® 64, *Wildwaters* is an over-the-top kayak racing game with intuitive play control and stunning visuals.

With a rare combination of simulation and action, *Wildwaters* delivers an innovative and exciting experience unlike any product on the market. By utilizing a proprietary shallow water simulator, the rivers in *Wildwaters* rage with water that realistically forms in relation to the topology of the riverbed and partially submerged obstacles that create lethal hazards for the player.

While this level of realism allows the player to interact with backwashes, eddies and whirlpools, this game focuses on fun, arcade-like action. During game play, the player competes with one of six dynamic characters through environments that range from an arid desert to a tropical island to an ice-packed glacier. With three levels of play control ranging from simple maneuvers for the novice player to wild stunts for the expert kayaker, *Wildwaters* is packed with whitewater thrills.

“With the ever increasing popularity of white water action, *Wildwaters* will generate realistic, non-stop thrills for players of all skill levels,” says Yves Guillemot, CEO, Ubi Soft Entertainment. “LookingGlass has created a successful balance of excitement, intuitive gameplay and whitewater action for a refreshing gaming experience.”

“While developing *Wildwaters*, we have maintained a consistent objective of creating a fun, water-based game that uses complex technology to maximize the player’s enjoyment of the products,” says Jeffery Hutt, creative director, LookingGlass Studios. “However, unlike many products that focus on authenticity to generate interesting gameplay, *Wildwaters* is not a kayaking

simulation. Instead, the game uses realistic water physics to enhance a core foundation of character-based action, stylized environments and outstanding play control.”

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Solid game play, realistic water and kayak physics and state of the art graphics add up to a game for avid water sport enthusiast and gamers. *Wildwaters* features 6 courses with unique environments, 6 kayakers with distinct characteristics and personalities, 4 kayaks for every kayaker, 5 game modes and a 2 player split screen mode. Camera angles will feature a third person perspective and, with the use of clever camera AI, a breathtaking view of the action at dramatic points of the game.

LookingGlass Studios is a leading developer of entertainment and simulation software distinguished by its expertise in 3D immersive technologies. Headquartered in Cambridge, Mass., the talented team at Looking Glass has created some of the best-selling and highly acclaimed titles in the interactive entertainment industry, including the *Ultima™ Underworld™* series, *System Shock™*, *Flight Unlimited™*, *Flight Unlimited II™* and *Terra Nova: Strike Force Centauri™*.

Ubi Soft Entertainment is a European-based producer, publisher and international distributor of interactive entertainment products. The company has offices in 15 countries including France, the United States, Canada, Germany, England and China and sells its products in a total of 52 countries.

The company is best know in the U.S. for Rayman, a blockbuster action/adventure game for all ages that debuted in 1995 and POD, a revolutionary online multiplayer racing game that enables up to eight players to compete directly over the Internet. Products are available through a nationwide network of resellers and distributors. For more information, call Ubi Soft at 415/547-4000 or 800-UBI-SOFT or visit the company site at <http://www.ubisoft.com>.

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